FOSS Cell Sree Ayyappa College, Eramallikkara

Latex Workshop

Report

July 1st 2022



As per the decision taken on FOSS Cell meeting, A Latex Workshop was held on July 1st 2022 at Sree Ayyappa College, Eramallikkara. The goal of the workshop was introducing the Free and Open Source Document Preparation Software "Latex" among students through hands-on training of the software. The training included the following topics:

1. Introduction to Latex.
2. Document Preparation in Latex

For the training communicators important outcomes were:

-Discussion about Free and Open Source Softwares and need to learn about it.

The Workshop was held at the Sree Ayyappa College's College Lab's from 1:00 pm to 3:15Pm on 1st July 2022. The workshop had an attendance of 30+ Students and teaching staff from the B.Com Department. The person in charge was Akhil S S, MSc final year student of Sree

Ayyappa College, Eramallikkara. The training workshop was opened at 1:00 p.m with a welcome statement by Dr Sreeraj M followed by the presidential address of Ms. Jisha Nair B J(Hod Department of Computer Science).

Afterwards Prof. Dr. K C Prakash(Principal, Sree Ayyappa College, Eramallikkara) inaugurated the workshop. He mentioned the importance of Free and Open Source Software. Finally he wished all participants a good and successful training workshop. Ms Sobha P K (Department of CS) and Prof. Dr Suresh S (IQAC Coordinator) made felicitations to the program. Jeena Jacob (PG Representative) made a vote of thanks for the inaugural function.



Workshop Session: 1:30-2:30 p.m

Akhil SS (MSc Cs) introduced the participants of the workshop into the topic of Free and Open Source software and Latex Software.

Workshop Session: 2:30-3:10 p.m

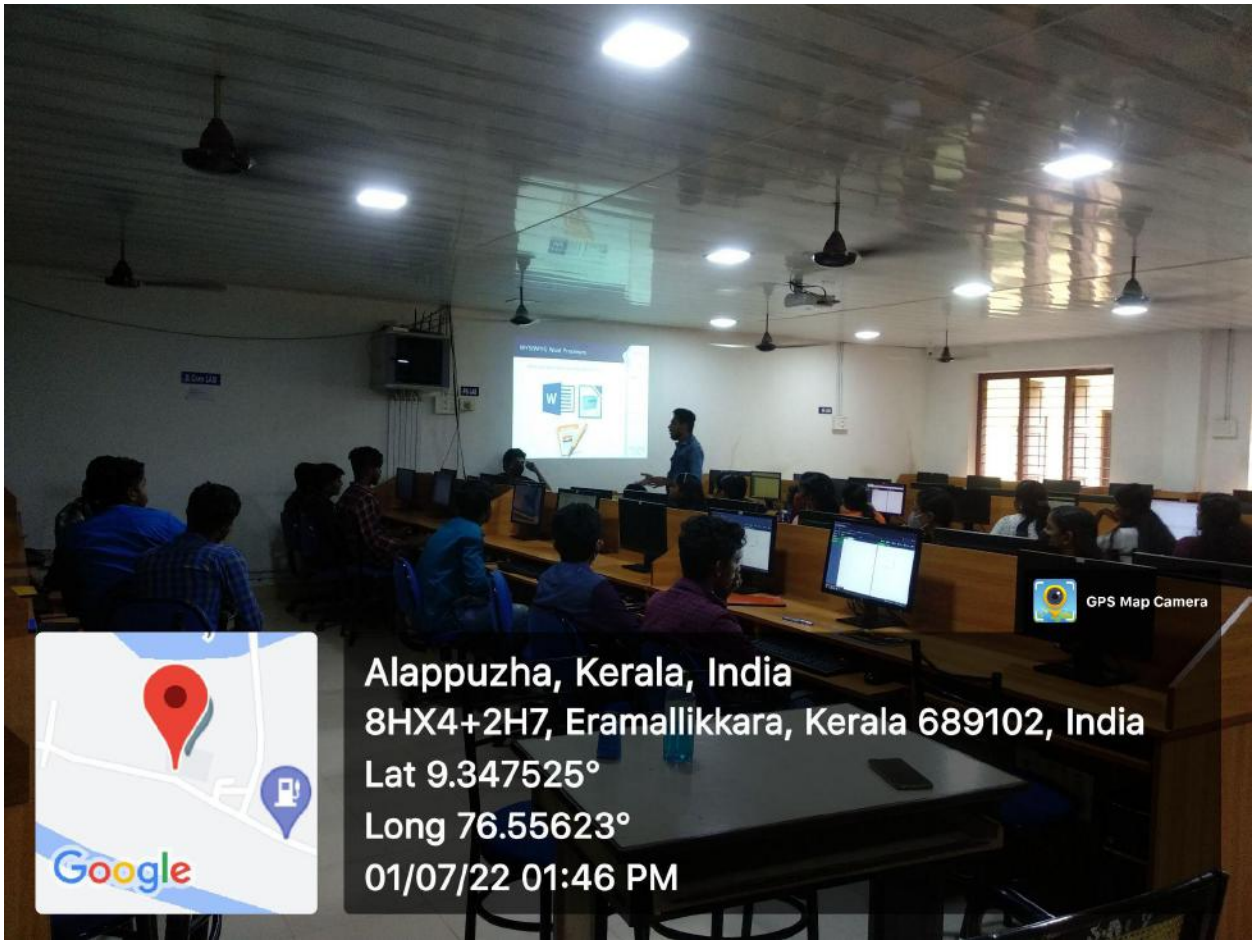
Hands on Section on Latex.

The Main Focus of this session was set to:

-Make Students able to prepare documents on Latex
-Getting used with Latex Markup Tags

-Makes students confident to use Latex.

Workshop Session: 3:10-3:15 p.m



A feedback and discussion also followed, led by Dr. Sreeraj M. Its goal was to identify how the workshop made an impact among the participants. The feedback suggests that the workshop was successful. Some feedback are listed below.

"Learn more about latex and give so much information about latex thanks for the wonderful class"

"Get new techniques and information good class"

"It is very informative class"

Dr. Prof. Sreeraj M thanked all the participants and the resource persons. He officially closed the workshop around 3:15 p.m.

FOSS Cell Sree Ayyappa College, Eramallikkara

Blender 3d Workshop

Report

June 17th 2022



As per the decision taken on FOSS Cell meeting, A Blender 3D Workshop was held on June 17th 2022 at Sree Ayyappa College, Eramallikkara. The goal of the workshop was introducing the Free and Open Source 3D Software "Blender 3D" among students through hands-on training of the software. The training included the following topics:

1. Introduction to 3D Modeling.
2. Introduction to Blender 3D
3. Modeling in Blender
4. Animation Basics

For the training communicators important outcomes were:

-Discussion about Free and Open Source Softwares and need to learn about it.

The Workshop was held at the Sree Ayyappa College's College Lab's from 10:00 Am to 3:15Pm on 17th June 2022. The workshop had an attendance of 50+ Students and teaching staff from the Computer Science Department. The person in charge was Anandhu O R, a Blender 3D freelancer and MSc final year student of Sree Ayyappa College, Eramallikkara. The training workshop was opened at 10:00 a.m with a welcome statement by Dr Sreeraj M followed by the presidential address of Ms. Jisha Nair B J(Hod Department of Computer Science).

Afterwards Prof. Dr. K C Prakash(Principal, Sree Ayyappa College, Eramallikkara) inaugurated the workshop. He mentioned the importance of Free and Open Source Software. Finally he wished all participants a good and successful training workshop. Ms Sobha P K (Department of CS) and Prof. Dr Suresh S (IQAC Coordinator) made felicitations to the program. Jeena Jacob (PG Representative) made a vote of thanks for the inaugural function.



Workshop Session: 10:30-11:00 a.m

Akhil SS (MSc Cs) introduced the participants of the workshop into the topic of Free and Open Source software and Blender 3D.

Workshop Session: 11:00-12:30 a.m

Anandhu O R made a recap of what Akhil had said and introduced the participants into Blender 3D.

The Main Focus of this session was set to:

-The Basic of Blender
-Getting used with UI of Blender
-Modeling Basic 3D objects in Blender

Workshop Session: 1:30-2:00 p.m

Jeena Jacob gave an introduction to Animation Basics and played an Open Movie called "Spring" made by Blender Foundation in the workshop.

Workshop Session: 2:00-3:15 p.m

Anandhu O R introduced the participants of the workshop about Animation Basic in Blender.

The main Focus of this session set to:

-Animation in blender Basics.
-How to Animate in Blender 3D.



A feedback and discussion also followed, lead by Dr. Sreeraj M. its goal was to identify how the workshop made an impact among the participants. The feedback suggests that the workshop was successful. Some feedbacks are listed below.

"Nice class,made the introduction to animation rendering simple to understand ,also made me think about pursuing animation field"

"Excellent class.The information get from here is more helpful and helps in feature. Thank you for making a wonderful class about the blender software."

"Very effective session. it helped to know more about blender"

Dr. Prof. Sreeraj M thanked all the participants and the resource persons. He officially closed the workshop around 3:15 p.m.